

Waverly Parks & Recreation Department
T-Ball Rules

1. Teams will have all players on the field, but must have at least 7 players to start the game. Late players will be allowed to substitute in as they arrive. If a team has less than 7 players, then it is up to the coaches to reschedule the game at a later time and date.
2. Players must play in the field at least every other inning. Exceptions are: injury or disciplinary action. Opposing coach must be notified.
3. Every team member will be in the batting rotation. Late players will be added to the bottom of the line-up. Exceptions are: injury or disciplinary action. Opposing coach must be notified.
4. **TIME LIMIT:** A one-hour time limit per game will apply. If a new inning has started before one-hour has expired, it must be completed. Three full innings or ½ hour constitutes a complete game in case of inclement weather.
5. **BASE DISTANCE:** 45 ft.
6. **PITCHING DISTANCE:** 27 ft.
7. **BALL USED:** 9" safe-ball
8. No pre-game warm-ups will be allowed on the infield. The first game will start at 6:00 PM, and the second game will start at 7:00 PM.
9. If two teams are from the same town, then home team will be determined by a coin flip. Otherwise home team will be team where the game is being played.
10. There will be **NO** strikeouts in T-Ball. A batter will either get a hit or an out. There will be a 10' arc from the first base foul line to the third base foul line. A hit ball that does not travel past the 10' arc will be placed back on the tee for another attempt. If a foul ball is caught by a defensive player without touching the ground, the result will be an out.
11. A team can score a maximum of five runs per inning or three outs, whichever comes first, and then the other team comes to bat.
12. **BASERUNNING:** Runners must remain on base until the ball is hit. On an infield hit and overthrow, the base-runner may only advance one base at the runner's risk. On an outfield hit, the base-runner may advance until the ball has reached the infield, at that time the coach/umpire will call "TIME" and all runners must go to the next closest base. A batter will not be allowed in the batters box until asked by the coach/umpire.
13. Teams may have 2 coaches in the defensive outfield, but must avoid contact with players and ball. If a ball hits a coach, then it is still a live ball and play resumes as scheduled. A coach must call "TIME" if he/she would like to demonstrate something to his/her players. There is also a first and third base coach for the batter/base-runners and coaches can not touch base-runners while play is going on, result is an out.
14. There will be no protests on coaches/umpires calls. Their decisions are final.
15. All bats must say "T-BALL" on them. No softball or baseball bats allowed.